



**RCSS**  
RAJAGIRI COLLEGE OF  
SOCIAL SCIENCES  
(AUTONOMOUS)

**RAJAGIRI COLLEGE OF SOCIAL SCIENCES  
(AUTONOMOUS)  
KALAMASSERY**

**PRESENTS  
INTERNATIONAL**

# **Grad Fest**

**10<sup>th</sup>**  
EDITION



**SPLEND**

**ORE**

**2024**

*a decade of splendour*

**11-12**  
DECEMBER

*Total Prize Money*

**Rs. 3.2 Lakhs**

Contact No: 0484-2911111, 2911507

<https://splendore.rajagiri.edu>



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RAJAGIRI COLLEGE OF  
SOCIAL SCIENCES  
(AUTONOMOUS)

**RAJAGIRI COLLEGE OF SOCIAL SCIENCES (AUTONOMOUS),  
KALAMASSERY  
Presents**

**INTERNATIONAL  
Grad Fest**



SCAN TO  
REGISTER



**EVENTS FOR UG STUDENTS**

<p><b>Beata Deca</b> Dance</p> <p><b>PRIZE MONEY</b> ₹ 30,000 (20,000 / 10,000)</p>	<p><b>Novator</b> Idea Pitching</p> <p><b>PRIZE MONEY</b> ₹ 25,000 (15,000 / 10,000)</p>	<p><b>Quest for Harmony</b> Treasure Hunt</p> <p><b>PRIZE MONEY</b> ₹ 10,000</p>	<p><b>Artifex AI</b> AI Based Designing</p> <p><b>PRIZE MONEY</b> ₹ 14,000 (8,000 / 6,000)</p>
<p><b>L'Esquisse</b> Pencil Drawing</p> <p><b>PRIZE MONEY</b> ₹ 8,000 (5,000 / 3,000)</p>	<p><b>Point Break</b> Debate</p> <p><b>PRIZE MONEY</b> ₹ 16,000 (10,000 / 6,000)</p>	<p><b>Decima Intellectus</b> Quiz</p> <p><b>PRIZE MONEY</b> ₹ 11,000 (7,000 / 4,000)</p>	<p><b>Lédora</b> Ramp Walk</p> <p><b>PRIZE MONEY</b> ₹ 50,000 (30,000 / 20,000)</p>
<p><b>Echoes of unity</b> Band</p> <p><b>PRIZE MONEY</b> ₹ 32,000 (15,000 / 10,000 / 7,000)</p>	<p><b>Capture Quest</b> Photography</p> <p><b>PRIZE MONEY</b> ₹ 5,000 (3,000 / 2,000)</p>	<p><b>Circuit of Titans</b> Sports</p> <p><b>PRIZE MONEY</b> ₹ 18,000 (10,000 / 8,000)</p>	<p><b>Celluloid</b> Short Film</p> <p><b>PRIZE MONEY</b> ₹ 18,000 (10,000 / 8,000)</p>
<p><b>Epic Expressions</b> Dramatisation</p> <p><b>PRIZE MONEY</b> ₹ 10,000 (6,000 / 4,000)</p>	<p><b>The Timekeeper's Trap</b> Escape the Room</p> <p><b>PRIZE MONEY</b> ₹ 18,000 (10,000 / 8,000)</p>	<p><b>CONTACT:</b> 0484-2911111, 2911507 <a href="https://splendore.rajagiri.edu">https://splendore.rajagiri.edu</a></p>	<p><b>TOTAL PRIZE WORTH</b> ₹ 3.2 Lakhs</p>



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**INTERNATIONAL  
 Grad  
 Fest**



SCAN TO  
 REGISTER



**EVENTS FOR  
 HIGHER SECONDARY STUDENTS**

<p><b>Novator</b> Idea Pitching</p> <p><b>PRIZE MONEY</b>  <b>₹ 12,000</b>            (7,000 / 5,000)</p>	<p><b>L' Esquisse</b> Pencil Drawing</p> <p><b>PRIZE MONEY</b>  <b>₹ 6,000</b>            (4,000 / 2,000)</p>	<p><b>Decima Intellectus</b> Quiz</p> <p><b>PRIZE MONEY</b>  <b>₹ 10,000</b>            (5,000 / 3,000)</p>
<p><b>Capture Quest</b> Photography</p> <p><b>PRIZE MONEY</b>  <b>₹ 5,000</b>            (3,000 / 2,000)</p>	<p><b>Celluloid</b> Short Film</p> <p><b>PRIZE MONEY</b>  <b>₹ 13,000</b>            (8,000 / 5,000)</p>	<p><b>Epic Expressions</b> Dramatisation</p> <p><b>PRIZE MONEY</b>  <b>₹ 8,000</b>            (5,000 / 3,000)</p>

**TOTAL PRIZE WORTH**  
**₹ 54,000**

**CONTACT: 0484-2911111, 2911507**

**<https://splendore.rajagiri.edu>**

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## GENERAL RULES AND REGULATIONS

- ⌘ The events of SPLENDORE are only for **+1, +2 students (online) and students enrolled in any of the Undergraduate Programs of Arts / Humanities/ Commerce / Science/ Business/Law and Social Work programs.**
- ⌘ Every contestant, group or individual should report at the respective venues 15 minutes before the time announced. Failure to report in time will lead to the cancellation of the group's or individual's registration.
- ⌘ For online events, the respective candidates' sole responsibility is to ensure that the necessary logistics (functioning internet, laptops / mobile phones, speakers, microphones etc.) are set up before the time announced.
- ⌘ The decision of the judges will be final for all the events.
- ⌘ All the details of the events and relevant communications from time to time will only be sent to the email IDs provided at the time of registration. It will be the sole responsibility of the candidate to provide the organizers with the correct email ID.
- ⌘ All the participants must wear ID cards provided by their respective institutions at the time of registration.
- ⌘ Kindly follow the instructions given by the coordinators to ensure the smooth conduct of the program. You are requested to seek the advice of official volunteers in case any assistance is required.
- ⌘ Any kind of vulgarity/profanity/abuse will be penalized, and the candidate will be immediately disqualified.
- ⌘ The decision of the judges will be final.

## GRIEVANCE REDRESSAL COMMITTEE

Your grievances, if any, will be considered with due importance. Grievance regarding any matter should be reported to **splendore@rajagiri.edu**, in writing, within 30 minutes of the declaration of results. The Grievance Redressal Cell will convene and rule on the grievance within two hours of filing the grievance. Only the grievances submitted by the Group Leader will be taken into consideration by the cell. The decisions of the Grievance Redressal Committee shall be final.

## GENERAL RULES CONCERNING THE COMPETITIONS

### 1. Registration and Participation

- ⌘ More than one individual/team can participate in the events from an Institution except in the events mentioned otherwise.
- ⌘ The registration will start from **14 November 2024** and the registration form can be accessed from <https://splendore.rajagiri.edu/> or scan the QR codes shown in the rule books.
- ⌘ The registration for participation will be confirmed within 24 hours of successful registration and payment of the fees. A confirmation mail will be sent to the email id of the faculty in charge of the team leader after verification.
- ⌘ All the participants should produce proof of identity (ID card or authorization letter) provided by the institution at the time of participation.
- ⌘ The number of participants for the events will be as specified against each event.
- ⌘ Participation certificates will be issued to all participants.
- ⌘ The participants will be given chest numbers for the final round of the competitions. The chest numbers should be visibly worn during the performance.
- ⌘ In the case of online events, if the winners of the event are not present for the awarding ceremony the cash prize will be sent to a bank account authorized by the participant/team leader/institution. This could take up to 5 - 7 working days.

### 2. Payment of Registration

The registration fee for participating in SPLENDORE 2024 will be as follows. The organisers will not be responsible for providing anything other than the guarantees mentioned.

**School: There is no registration fee.**

**College: The registration fee for each event is given below.**

1. Capture Quest/ Circuit of Titans/ Epic Expressions / L'esquisse: ₹ 200
2. Artifex AI/ Point Break/ Decima: ₹ 400
3. Novator: ₹ 800
4. Celluloid/Echoes of Unity/ Quest for Harmony/ Beata Deca/ The Timekeeper's Trap: ₹ 1000
5. Ledore: ₹ 2000

Registration fee includes participation of the event, participation certificate and food coupon.

The candidates must make the payment by

- a. Scanning the QR code
- b. Using the UPI id – rajagiricollegeofsocialsciences@sbi
- c. pay it directly to the account number mentioned and upload the receipt of payment in the registration form.



#### **Bank Account details**

Account Name : Rajagiri College of Social Sciences  
Account No. : 35402012397  
Bank : State Bank of India  
Branch : Kalamassery South  
IFSC : SBIN0010570

### **3. Reporting at the venue**

- ⌘ Every candidate must report at the venue before 9.30 AM on the day of the competition.
- ⌘ Upon reporting, you will be provided with an ID tag (Valid for the day of the event), which you are required to carry at all times.
- ⌘ In case of live online events, the links to participate in the events will be sent to the concerned candidates 30 minutes prior to the commencement of the event. Teams should be present at the concerned platform 15 minutes before the announced time of the event.

### **4. Order of presentation of an event**

- ⌘ Lots will be taken to decide the order in which the teams will perform.
- ⌘ Only the organisers granted the authority to change the order to facilitate the participation of members in subsequent events (if any).

### **5. Disqualification**

- ⌘ Any misconduct on the part of the members of the participant school/ college, like vulgarity/profanity/abuse in any form, shall lead to disqualification of the team.

### **6. For queries**

- ⌘ Check the event website <https://splendore.rajagiri.edu/> for the latest updates. Write to splendore@rajagiri.edu or call the members of the respective committees only.

*SPLENDORE 2024 - Rajagiri College of Social Sciences (Autonomous)*

**CONTACT DETAILS**

<b>Committee</b>	<b>Name of the member</b>	<b>Portfolio</b>	<b>Phone</b>	<b>Email</b>
<b>Splendore Core Committee</b>	<b>Fr. (Dr.) Shinto Joseph, CMI</b>	<b>Convener</b>	<b>8943372202</b>	<b>splendore@rajagiri.edu</b>
	<b>Dr Ann Baby</b>	<b>Dean, Student Affairs</b>	<b>9895012317</b>	
<b>Splendore Core Committee</b>	<b>Ms. Keziya M Thomas</b>	<b>Student In Charge</b>	<b>6361656903</b>	
<b>Splendore Core Committee</b>	<b>Mr. Vinayak S</b>	<b>Student In Charge</b>	<b>8137806282</b>	
<b>Registration Committee</b>	<b>Dr. Sreeja Radhakrishnan</b>	<b>Faculty In Charge</b>	<b>9846011691</b>	
	<b>Dr. Bharathirajan</b>	<b>Faculty In Charge</b>	<b>8489898961</b>	
	<b>Mr. Nebu Cherian</b>	<b>Faculty In Charge</b>	<b>9048320329</b>	
<b>Sponsorships and Collaboration</b>	<b>Mr. Varghese Joy</b>	<b>Faculty In Charge</b>	<b>9048476130</b>	
<b>Events Committee</b>	<b>Mr. Gokul M. Nair</b>	<b>Faculty In Charge</b>	<b>8547106700</b>	
	<b>Mr Vishnu N. S.</b>	<b>Faculty In Charge</b>	<b>8281380522</b>	



## LIST OF EVENTS - COLLEGE

Type of event	Name of the event	Number of Participants	Last date of Registration
Dance	Beata Deca	6 - 12	11/12/2024
Idea Pitching	Novator	4	11/12/2024
Treasure hunt	Quest for Harmony	5	11/12/2024
AI Based Designing	Artifex AI	2	11/12/2024
Pencil drawing	L' Esquisse	1	11/12/2024
Debate	Point Break	2	11/12/2024
Quiz	Decima Intellectus	2	11/12/2024
Ramp Walk	Ledora	8 - 15	11/12/2024
Band	Echoes of unity	4 - 8	11/12/2024
Photography	Capture Quest	1	11/12/2024
Sports	Circuit of Titans	1	11/12/2024
Short film	Celluloid	4 - 8	04/12/2024
Dramatization	Epic Expressions	1	11/12/2024
Escape the Room	The Timekeeper's Trap	5	11/12/2024

**EVENT 1: LEDORE**

**Category: College only**

**Maximum number of participants per team: 8 – 15**

Ledore is one of the most glamorous events of SPLENDORE, where the most creative minds and the elegant people from the best colleges and fashion academies test their metal on the ramps of SPLENDORE. This is an offline -team event.

***Rules of the Event***

1. The participating team can select any theme of their choice.
2. Total time allotted for each team is 20 minutes (18 minutes for performance and 2 minutes for preparation)
3. Negative marking if participants exceed time limit.
4. Background score should be submitted at the time of registration in a CD/USB(USB Recommended).
5. The teams shall be judged based on their performance and connection to the theme.
6. Vulgarity of any kind will lead to instant disqualification of the team from the event.
7. All costumes are permitted, which maintains decency.
8. Original costumes and fashion designs are encouraged.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

<b>Faculty in Charge</b>	<b>Student in Charge</b>
Ms. Revathi R.:+91 8943589659	Ms. Sai Gayathri: +91 9074743605
Dr. Sangeetha K. L.:+91 9746881567	Mr. Jenin: +91 9037516932
Dr. Devi N P: +91 9847891458	
Email: <a href="mailto:splen_ledora@rajagiri.edu">splen_ledora@rajagiri.edu</a>	



## EVENT 2: CELLULOID

**Category: College only**

**Maximum number of participants per team: 4 - 8**

Celluloid is an exciting short film-making competition that provides a platform for creative minds to bring their stories to life. Participants can showcase their filmmaking skills, from scriptwriting and directing to editing and cinematography. The event celebrates storytelling, innovation, and artistic expression, encouraging filmmakers to push boundaries and explore diverse themes.

### ***Rules of the Event***

1. The event is a typical film-making challenge in which the teams should create a complete film (pre-production, production, and post-production) within the given 96 hours based on the theme/topic given.
2. Being an online event the event will happen prior to the day of SPLENDORE 2024 . The date will be announced to the registered participants via the confirmation mail.
3. The winners will be awarded the first and second prizes only.
4. All the submitted films will be kept strictly confidential and will not be show nor made available for viewing by the participants or the public, under any circumstances.
5. The participant team should submit (in jpeg/jpg. format) their institutional ID (of each participant) and a letter of authorization from the institution, with the names of all the team members mentioned in it (mandatory).
6. The participant teams should submit/upload 'behind-the-scene' photos with a time stamp as proof of the making process.
7. A Google Form link will be sent to the leader of the registered teams in which the following details should be filled in/uploaded:
  - a) An authorization letter from the institution (containing the name of the institution and names of all the participants),
  - b) A scanned ID card copy of all the team members,
  - c) Title of the Movie,
  - d) Name, and role of the participants (as in the credits),
  - e) Language,
  - f) Name of the Director,
  - g) Name of the Scriptwriter,

- h) Name of the Cinematographer,
  - i) Name of the Music Director,
  - j) Number of team members (excluding the actors),
  - k) Behind the scene photos (time stamped),
  - l) The Movie.
8. The video(film) should be submitted (via Google Drive) within the given time, failing which will lead to the team disqualification.
  9. Any number of teams from the same institution can participate in the event.
  10. In case of any technical issues, the team members should report the same to the coordinators of the event.
  11. The content should be appropriate; vulgarity and obscenity (appearance on screen or dialogues) will not be entertained.
  12. Language: English or any other regional language. For all languages other than English, a subtitle is mandatory. The language will not be an aspect of consideration since the event focuses on the making aspects of the movie.
  13. Participants: 4(Minimum) to 8(Maximum) participants (excluding actors). The role of each participant should be reflected in the Google Form as well as in the title credits of the film.
  14. The theme of the competition will be announced via mail to the registered participants.
  15. The event time (beginning and ending) will be informed in advance to the registered participant teams.
  16. It is the responsibility of the teams to provide complete and error-free details such as email ID, contact numbers, full names of the participants etc. The organizing committee will not be held accountable for any issues arising from inaccuracies in the provided details.
  17. Team members must respond promptly to all communications, including emails, to ensure the smooth and timely conduct of the event. They should acknowledge receipt of emails and follow up if they do not receive expected information (such as the event theme) within the specified timeframe
  18. Duration: 3 minutes (minimum) to 10 minutes (maximum)

19. Video Format: The video file must be named in the format as Your Name, Name of the Event, Name of Your College (Dan\_Celluloid\_ABC College) in an MP4, MOV. (No other formats can be used).

20. Judgment Criteria:

1. Originality: The content and presentation will be judged based on the originality and creativity. Plagiarism is strictly prohibited.
2. Production: The proper use of lights, sound, and location utilized to enhance the narration will be judged.
3. Judgment will be based on the quality of narration, acting, characterization and direction.

21. The decision of the judge(s) shall be final.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

Faculty in Charge	Student in Charge
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Prof. Achamma Alex: +91 9446755375	Karthyayani S.: +91 7994163064
Email: <a href="mailto:splen_celluloid@rajagiri.edu">splen_celluloid@rajagiri.edu</a>	



## EVENT 3: CAPTURE QUEST

**Category: College only**

**Maximum number of participants per team: 1**

CAPTURE QUEST is a photography competition in SPLENDORE 2024 and aims to encourage creativity and artistic expression among students. Participants will showcase their photography skills based on a designated theme.

### ***Rules of the Event***

1. **Eligibility:** The competition is open to all students currently enrolled in college. Participants should enter individually.
2. **Theme:** Each competition will have a specific theme announced prior to the event. All entries must directly relate to the chosen theme.
3. **Submission Guidelines:** Participants may submit a maximum of one photograph per individual. All photographs must be original work created by the participants. Entries must be submitted in high-resolution digital format (JPEG or PNG). Photographs should not exceed a file size of 20 MB. All entries must be submitted in their original, unedited state. No digital manipulation, including but not limited to, cropping, colour correction, or the use of filters, is permitted. Each submission must include a title and a brief description (maximum 50 words).
4. **Entry Process:** Submissions must be uploaded to the designated competition link. The file name should read: "Photography Competition Submission - [Your Name]."  
-The submission deadline will be announced along with the theme.
5. **Judging Criteria:** Submissions will be evaluated based on the following criteria:
  - ✓ Relevance to the theme (30%)      ✓ Creativity and originality (30%)
  - ✓ Technical quality (30%)      ✓ Overall impact (10%)
6. **Rights and Usage:** By entering the competition, participants grant the organizers the right to use submitted photographs for promotional purposes related to the SPLENDORE, including social media and print materials. Copyright remains with the original photographer.

6. Code of Conduct: Participants are expected to maintain respect and professionalism throughout the competition. Any form of plagiarism, dishonesty, or inappropriate behaviour will result in disqualification.
7. Amendments: The organizers reserve the right to modify the rules and guidelines as necessary. Participants will be informed of any changes.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

Faculty in Charge	Student in Charge
Sharon Elizuba Koshy:+974 66178722	Kasinath: +91 7034483261
Udisha O. : +91 9809187391	Sharath: +91 8848299398
Email: splen_capture@rajagiri.edu	



## EVENT 4: ECHOES OF UNITY

**Category: College only**

**Maximum number of participants per team: 4 – 8**

Echoes of Unity is an offline – team event where the best voices and their bands from far and wide join together to be a part of SPLENDORE.

### ***Rules of the Event***

1. Band composition: Each participating band must consist of minimum of 4 members and a maximum of 8, including vocalist.
2. Instrumentation: Participating bands are required to bring their instruments.
3. Sound and equipment: The organising committee will provide sound equipment and microphones.
4. Live performance: All performances must be conducted live, and the use of pre-recorded music tracks is strictly prohibited.
5. Performance Duration: The maximum allotted performance time is 12 minutes. Bands exceeding this time limit will incur a penalty, resulting in a deduction from their final score.
6. Song selection: Bands are encouraged to perform songs, whether original compositions or existing pieces, in any language of their preference. Adherence to the theme will be appreciated by the judges. A hard copy of the lyrics of the performance should be provided before the event begins.
7. Conduct and content: Foul language, vulgarity and insensitive handling of contentious issues are strictly prohibited.
  - Avoid the use of religious symbolisms, sexual innuendo, or the advocacy of aggression and violence.
  - Any actions involving the removal of articles of clothing during, after, or at the exit of the performance are also prohibited.
8. Judge's Decision: The decisions made by the judging panel are final and binding.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

Faculty in Charge	Student in Charge
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Email: <a href="mailto:splen_echoes@rajagiri.edu">splen_echoes@rajagiri.edu</a>	





## EVENT 5: NOVATOR

**Category: College only**

**Maximum number of participants per team: 4**

The Novator Business Innovation Challenge is an exhilarating competition at our management fest, bringing together creative minds to tackle real-world business problems with innovative solutions. Designed to push participants beyond conventional thinking, this challenge emphasizes critical problem-solving, teamwork, and strategic planning. Participants will engage in various rounds, each focused on different aspects of business innovation—from ideation to implementation. Novator offers an unforgettable experience for aspiring business leaders to showcase their potential and gain valuable insights into the world of corporate innovation.

### ***Rules of the Event***

1. Each team should consist of 2 to 4 members, with one designated as the team leader.
2. Teams are expected to bring laptops and net setters.
3. Specific guidelines for each task will be provided by the event coordinators prior to the commencement of the task and all participants must adhere to them.
4. Unless specifically authorized by the event organizers, using mobile phones or other electronic devices is forbidden.
5. Any questions or doubts should be addressed before the start of each round.
6. Adherence to the rules and regulations is mandatory. Non-Compliance will result in disqualification.
7. Failure to complete a given task within the specified time will lead to disqualification.
8. Decisions made by the event heads and judges' are final.
9. The event coordinators have the authority to implement rules as needed to address any unforeseen circumstances.
10. Pitch Duration: Each participant must deliver a pitch lasting between 3 to 4 minutes. Exceeding the time limit may lead to penalties.
11. Presentation Format: Participants are encouraged to use a PowerPoint presentation (PPT) to support their pitch. The presentation should be concise and directly aligned with the pitch.

12. Slide Limit: PPT presentations are limited to 5 to 6 slides. Any additional slides Beyond this limit will not be considered.
13. Content Guidelines:
- \* The pitch must clearly explain the core concept of the idea.
  - \* The pitch should follow LEAN CANVAS model
  - \* Participants should aim to persuade the panel of the idea’s relevance and feasibility.
14. Originality: All ideas presented must be original and created by the participants. Plagiarism or use of existing projects will lead to disqualification.
15. Use of Visuals: Visuals are encouraged to enhance the pitch but should remain relevant. Overloading slides with text or images is discouraged.
16. Technical Requirements: Participants are responsible for ensuring their presentation is compatible with the event’s display setup. Any technical difficulties should be addressed prior to their slot.
17. Professionalism: Pitches should maintain a professional tone, focusing on the idea & potential.
18. Questions from Judges: Following each pitch, judges may ask brief questions for clarification. Participants should be prepared to respond concisely.
19. Adherence to Guidelines: Participants must adhere to all guidelines. Failure to comply may result in penalties or disqualification.

Faculty in Charge	Student in Charge
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## EVENT 6: QUEST FOR HARMONY

**Category: College only**

**Maximum number of participants per team: 5**

Embark on a thrilling adventure in “A Quest for Harmony” an offline team event where teams decode clues and navigate challenges, basking in the brilliance of team work and harmony, all within the confines of our campus.

### ***Rules of the Event***

1. Any number of teams can participate from an institution. A team should comprise five members. Teams should register under the name of a team leader.
2. The treasure hunt will consist of a preliminary round. Only qualifying teams will proceed to the hunt (this will be based on the number of teams registered).
3. A volunteer will be assigned to each team. During the game, each team should follow the instructions of the assigned volunteer for a fair game.
4. Teams must stay together till the end of the hunt.
5. The hunt consists of 7 to 10 clues, with each clue leading to the next. Teams should pick clues matching their assigned colours and are not allowed to alter or move the clue’s location.
6. Clues will be provided only after the official start time, and all team members must be present at the clue site to answer questions.
7. The game boundaries are limited to the college campus; teams should not enter the school premises or go beyond the gates.
8. Mobile phone usage is strictly prohibited during the hunt.
9. Any form of cheating or malpractice will result in point deductions or disqualifications.
10. In case of high number of contesting teams 2 representatives from each team will contest in the preliminary round. The representatives will be chosen by the team.
11. The program committee is entitled to make changes in the preliminary round if required.
12. Decisions made by the judges are final, and all teams are expected to play with integrity and sportsmanship.

Faculty in Charge	Student in Charge
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## EVENT 7: BEATA DECA

**Category: College only**

**Maximum number of participants per team: 6-12**

The BEATA DECA is an offline group dance event performed as a team.

### ***Rules of the Event***

1. Only one team will be allowed to register from an institution.
2. A team shall comprise of minimum 6 members. The number of participants shall not exceed 12.
3. The participants may choose to include multiple forms of dance, like classical, semi-classical, cinematic, and contemporary for their performance.
4. The duration of the dance should be a minimum of 5 minutes and should not exceed 8 minutes.
5. The team will be awarded a negative point if the time limit is exceeded.
6. The teams are allowed to include properties as a part of the choreography if they wish to.
7. The teams may choose to set their performance based on a theme.
8. Vulgarity and insensitive handling of contentious issues result in disqualification. The choreography must avoid any religious symbolism, sexual innuendo, and advocacy of aggression and violence. Removal of articles of clothing or accessories during the exhibition or while entering or exiting the floor is prohibited.
9. The participants are requested to bring the song in a pen drive, which should be handed over to the technical team and must make sure that the file is saved with the chest number, at least 15 minutes before the performance.
10. Judgment criteria will be based on choreography, expression, creativity and innovation, costumes, theme (if there is one) and overall performance.
11. The judge's decision is final.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 8: ARTIFEX AI

**Category: College only**

**Maximum number of participants per team: 2**

ARTIFEX AI event aims to foster students' logical reasoning abilities and creativity by blending AI concepts with practical skills. Participants will engage in two rounds: an initial elimination round focused on logical reasoning and a second round centred on AI-powered poster creation.

### ***Rules of the Event***

1. This is a team event consisting of two members and the team should be formed from the same college.
2. The Institution shall provide computer systems with internet facilities.
3. The team can use any AI-based online tools.
4. The team will be disqualified if they use any pre-prepared content
5. The event consists of two rounds.
6. Round 1: Logical Reasoning and Elimination: This round will be a written or online test containing a set of logical reasoning questions. Questions will include puzzles, problem-solving tasks, and logical challenges that test critical thinking and quick decision-making. The duration of this round will be 30 minutes.
7. Evaluation: Answers will be scored based on accuracy. Top X% candidates will move to the next round. X will be decided based on the participation percentile.
8. Round 2: AI-Based Magazine Creation: Participants will be allowed to use AI-based design tools (such as Canva, Adobe Creative Cloud, or open-source AI art generators etc.). Theme options will be announced at the start of the round (e.g., “The Future of AI,” “Sustainability,” etc.). Students will have a limited time to design a Magazine that best represents the assigned theme using the AI tool of their choice. The duration of this round will be 40 minutes

9. Evaluation Criteria: Submissions will be evaluated based on the following criteria:

- ✓ Creativity and originality of the Magazine.
- ✓ Effective use of AI tools and adherence to the theme.
- ✓ Presentation and clarity in the visual representation.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 9: CIRCUIT OF TITANS

**Category: College only**

**Maximum number of participants per team: 1**

Circuit of Titans (The Obstacle Course Race) is an exhilarating, obstacle-based sports event, specially designed for SPLENDORE participants to test physical strength, agility, and endurance. Competitors will face a series of challenging obstacles, like walls, ropes, and mud pits, each crafted to push their limits. This event promotes resilience, and strategic thinking as participants navigate the demanding course. Only those with determination and grit will conquer the course and emerge as Titans. Prepare for an unforgettable experience that challenges mind and body alike!

### ***Rules of the Event***

1. Participants must be physically fit and disclose any medical conditions that may affect their performance.
2. Participants must follow the marked path and complete all obstacles in order. Skipping an obstacle without will result in a time penalty or disqualification. Participants are required to attempt each obstacle at least once. If they fail, they may proceed after a set penalty time added to their race time.
3. All participants must bring appropriate attire to be worn during the participation in the race. Safety equipment, if provided, must be worn.
4. Course marshals will be stationed at each obstacle to monitor and assist if needed. Participants must listen to their instructions.
5. Any participant showing signs of injury, extreme fatigue, or distress will be asked to stop immediately.
6. Timing will be tracked from the starting line to the finish line, including penalties. Course marshals will track any penalty times for failing or skipping obstacles.
7. In the case of a tie, participants with the fewest penalties or fastest obstacle completion time will place higher.
8. Physical contact with other participants is strictly prohibited. Unsportsmanlike conduct, such as pushing, obstructing others, or tampering with obstacles, will result in immediate disqualification.
9. Each obstacle may have specific rules outlined by the marshals. Failure to follow these may result in penalties.

10. If an obstacle is deemed unsafe due to weather or other conditions, it may be skipped or modified at the discretion of the organizers.
11. Skipping an obstacle without a valid reason will result in a penalty, such as an additional time. A second violation of any rule may result in disqualification. Cheating or intentional rule-breaking will result in immediate disqualification.
12. Medical personnel will be available on-site. Any participant who feels unwell should seek immediate assistance. Participants must notify the nearest marshal if they or another participant require medical help.
13. The decisions of the race officials and marshals are final.
14. Any disputes must be reported to the organizers within 10 minutes of the race's conclusion.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 10: POINT BREAK

**Category: College only**

**Maximum number of participants per team: 2**

Point Break is a multi-stage offline debate competition where knowledge, critical thinking, and verbal creativity matter. The broad theme of debate is “**Technology and Society**”.

### ***Rules of the Event***

1. A maximum of two teams can register from each institution.
2. Point Break is a team event; each team must consist of two members.
3. The debate can be conducted in English or Malayalam, provided both participants can understand both languages. Participants may choose their preferred language.
4. In case of a larger number of teams, a selection round will be held prior to the competition.
5. All rounds will follow the general theme, and participants must be well-versed in the topic before arrival.
6. The event consists of three rounds.
7. Evaluation will be based on content, confidence, presentation skills, and the strength of arguments.

### **Preliminary Round**

8. One member must speak for the topic, and the other must speak against it. Each member will have 2 minutes to present.
9. Each participant will be given 5 minutes for preparation.
10. Eight teams will qualify for the second round.

### **Qualifier Round**

11. In this round, both participants will compete together against another team.
12. Teams will draw lots to decide if they will speak for or against the topic. The outcome of the selection cannot be refused.
13. Each team will receive 5 minutes to prepare.
14. The first participant defending the topic will speak for 3 minutes, followed by the first participant against the topic, who will also speak for 3 minutes.
15. The second participant for the defending team will speak for 3 minutes, followed by the second participant against the topic, who will also speak for 3 minutes.
16. Each team will have 2 minutes for concluding remarks.
17. Four teams will be selected for the final round.

## Final Round

18. Teams will draw lots to determine if they will speak for or against the topic.
19. The format will follow the same rules as the Qualifier Round.
20. There will be a questioning period where the opposing team has 2 minutes to pose questions, and the responding team has 3 minutes to answer.
21. After this, the audience will have the opportunity to ask one question each to both teams. Only fair and clear questions directly related to the debate will be allowed.
22. Each team will have 2 minutes for concluding remarks, where they can summarize their arguments and responses to the questions posed. No new arguments may be introduced in this period.

**Note:** If fewer than three teams register for the event, it will still be held, but only consolation prizes will be awarded to participants. Registration is exclusively for college students.

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## EVENT 11: L'ESQUISSE

**Category: College Only**

**Maximum number of participants per team: 1**

Unleash your creativity and bring your sketches to life in our Pencil Drawing Competition! Show the world the magic you can create with just a pencil and paper.

### ***Rules of the Event***

1. The duration of the competition is 2 hour 30 minutes. Drawing paper will be given to the contestants.
2. The contestant should bring all other equipment needed for drawing.
3. The topic will be given 15 minutes prior to the competition. Creativity and originality of the theme is important.
4. The work should be a finished piece. Incomplete works will be disqualified.
5. The quality and overall design of the drawing should be in tune with the theme.

**NOTE:** If the number of participants registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 12: DECIMA INTELLECTUS

**Category: College only**

**Maximum number of participants per team: 2**

Decima Intellectus is an engaging group quiz competition designed to test participants' knowledge across a variety of topics, including current affairs, science, history, and pop culture. Teams collaborate to tackle challenging questions, fostering teamwork and critical thinking. The event combines competitive spirit with a fun learning experience, offering participants a chance to showcase their intellect and quick thinking.

### ***Rules of the Event***

1. Multiple teams from a single institution can participate.
2. Each team must have 2 members. Team members cannot be substituted once registered.
3. The event consists of two rounds.
4. The first round will be the preliminary round, and information on the platforms, themes, and quiz structure will be sent via email after registration.
5. Teams found engaging in malpractice will be disqualified immediately without further warning.
6. Four teams will advance to the final round after qualifying the preliminary round.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 13: THE TIMEKEEPER'S TRAP

**Category: College only**

**Maximum number of participants: 5**

The Timekeeper's Trap is an immersive, suspense-filled puzzle game where players must work together to uncover clues, solve puzzles, and find a way to escape a locked room within a set time limit. Each room is designed with a unique theme, setting, and storyline that challenges players to use their wits, logic, and teamwork. Players must examine every object and surface for hidden hints, crack complex codes, and piece together the storyline as they move closer to freedom. With the clock ticking, the tension mounts, pushing players to think fast, communicate clearly, and test their problem-solving skills to succeed.

### ***Rules of the event***

1. Each group should consist of 5 members.
2. All contestants must report 30 minutes before the scheduled time.
3. Contestants must follow the rules as briefed by the game master.
4. Mobile phones, smartwatches, other electronic gadgets and outside tools are strictly prohibited.
5. There are hidden clues in the room, concealed in plain sight, to help contestants locate the next steps.
6. Contestants must not force, push, or bang on furniture, walls, or props. If a drawer doesn't open, it requires a specific method or might not open at all.
7. Since the room will be locked, this game is not recommended for individuals with claustrophobia or breathing issues.
8. Safety is a priority; in case of emergencies, use designated exits and follow all safety protocols outlined by the escape room.
9. If the number of teams is high, a preliminary round will be conducted to determine the final participants.

**NOTE:** If fewer than three teams register, the contest will still take place, but only consolation prizes will be awarded to participants.

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## EVENT 14: EPIC EXPRESSIONS

**Category: College only**

**Maximum number of participants per team: 1**

“Epic Expressions” is a vibrant stage performance event designed for college students to channel their creativity, theatrical skills, and love for iconic characters. Participants will dress up as their chosen characters—whether from epics, classic literature, folklore (myths, legends etc.), history and perform dialogues that capture the essence of their characters. Prior to the live performance, participants are required to submit their dialogue selections and brief synopses to ensure quality and appropriateness. Each performance will be evaluated on expression, delivery, and authenticity, making "Epic Expressions" not just a display of costumes but a celebration of storytelling, passion, and character portrayal.

### ***Rules of the Event***

1. Maximum number of participants per team: 1
2. Language: English or Malayalam
3. Mode of conduct: OFFLINE
4. Students can recreate or create any character from Epics, History, folklore, legend, or cultures.
5. Participants have to submit the final script on or before 11 December 2024 to event email as a document file. Any Audio (mp3) must be named in the format as your name, the name of the event, the name of your school (yourname\_epic expressions\_college) on or before 11th December 2024 to event email (Upload in the Google Drive and send the link to the event email ID).
6. Other details will be sent to the participant’s registered mail ID.
7. The time limit for the performance is Five plus two minutes.
8. Background Music, props, make ups and costume have to be taken care of by the participants.
9. The judgment criteria will be based on the expression of content and idea, characterisation, delivery and voice, modulation, body language and face expression, creativity and originality, emotional impact, improvisation, background Music, props, make ups and costume.

10. The participant should submit (in jpeg/jpg. format) their institutional ID (each participant) and the letter of authorisation from the institution (mandatory).

11. Any number of individuals from the same institution can participate in the event.

**NOTE:** The submissions are to be made on or before 4<sup>th</sup> December 2024. If the number of participants registering for the event is less than three, the event will be held but only consolation will be given.

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*SPLENDORE 2024 - Rajagiri College of Social Sciences (Autonomous)*

**LIST OF EVENTS- FOR SCHOOLS**

<b>Type of Event</b>	<b>Name of Event</b>	<b>No. of participants</b>	<b>Last date of Registration</b>
Business pitching	Novator	2-4	10/12/2024
Pencil drawing	L'Esquisse	1	10/12/2024
Quiz	Decima Intellectus	2	10/12/2024
Photography	Capture Quest	1	10/12/2024
Short film	Celluloid	4-8	04/12/2024
Dramatization	Epic Expressions	1	10/12/2024



## EVENT 1: NOVATOR

**Mode: Online**

**Maximum number of participants per team: 2 - 4**

The Novator Business Innovation Challenge is an exhilarating competition in SPLENDORE 2024, bringing together creative minds to tackle real-world business problems with innovative solutions. Designed to push participants beyond conventional thinking, this challenge emphasizes critical problem-solving, teamwork, and strategic planning. Participants will engage in various rounds, each focused on different aspects of business innovation—from ideation to implementation. Novator offers an unforgettable experience for aspiring business leaders to showcase their potential and gain valuable insights into the world of corporate innovation.

### ***Rules of Event***

1. Each team should consist of 2 to 4 members, with one designated as the team leader.
2. Teams are expected to have laptops with inhand connectors.
3. Specific guidelines for each task will be provided by the event coordinators prior to the commencement of the task and all participants must adhere to them.
4. Unless specifically authorized by the event organizers, using mobile phones or other electronic devices is forbidden.
5. Any questions or doubts should be addressed before the start of each round.
6. Adherence to the rules and regulations is mandatory. Non-Compliance will result in disqualification.
7. Failure to complete a given task within the specified time will lead to disqualification.
8. Decisions made by the event heads and judges are final.
9. The event coordinators have the authority to implement rules as needed to address any unforeseen circumstances.
10. Pitch Duration: Each participant must deliver a pitch lasting between 5 to 7 minutes. Exceeding the time limit may lead to penalties.
11. Presentation Format: Participants are encouraged to use a PowerPoint presentation (PPT) to support their pitch. The presentation should be concise and directly aligned with the pitch.

12. Slide Limit: PPT presentations are limited to 5 to 6 slides. Any additional slides Beyond this limit will not be considered.

13. Content Guidelines:

- \* The pitch must clearly explain the core concept of the idea.
- \* The pitch should follow LEAN CANVAS model
- \* Participants should aim to persuade the panel of the idea's relevance and feasibility.

14. Originality: All ideas presented must be original and created by the participants. Plagiarism or use of existing projects will lead to disqualification.

15. Use of Visuals: Visuals are encouraged to enhance the pitch but should remain relevant. Overloading slides with text or images is discouraged.

16. Technical Requirements: Participants are responsible for ensuring their presentation is compatible with the event's display setup. Any technical difficulties should be addressed prior to their slot.

17. Professionalism: Pitches should maintain a professional tone, focusing on the idea & potential.

18. Questions from Judges: Following each pitch, judges may ask brief questions for clarification. Participants should be prepared to respond concisely.

19. Adherence to Guidelines: Participants must adhere to all guidelines. Failure to comply may result in penalties or disqualification.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 2: L'ESQUISSE

**Mode: Online**

**Number of participants: 1**

Unleash your creativity and bring your sketches to life in our Pencil Drawing Competition! Show the world the magic you can create with just a pencil and paper.

### ***Rules of the Event***

1. Competition will be held for 1 Hour.
2. A google meet link will be shared to the personal mail id of the participant 30 minutes before the event.
3. The participant should join the google meet 15 minutes prior to the event.
4. 1 Hour will be given to all the participants for drawing, and will be supervised by the coordinators.
5. All the Participants should enable the video until the completion of the event.
6. After the completion of the event, 15 minutes will be provided to the participant for uploading their submissions to the provided link in the google meet chat box.
7. The quality and overall design of the picture should be in tune with the theme.
8. Network issues, disabling the video during the event , not completing the picture on time, incomplete piece of work may lead to disqualifications.
9. Decisions of the Judges will be final.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 3: DECIMA INTELLECTUS

**Mode: Online**

**Maximum number of participants per team: 2**

Decima Intellectus is an engaging group quiz competition designed to test participants' knowledge across a variety of topics, including current affairs, science, history, and pop culture. Teams collaborate to tackle challenging questions, fostering teamwork and critical thinking. The event combines competitive spirit with a fun learning experience, offering participants a chance to showcase their intellect and quick thinking.

### ***Rules of the Event***

1. Multiple teams can participate from a single institution.
2. Each team must have 2 members. Team members cannot be substituted once registered.
3. The event consists of two rounds held online.
4. The first round (preliminary round) will test general knowledge without specific themes.
5. Information on the platforms, themes, and quiz structure will be sent via email before the competition.
6. Teams found engaging in malpractice will be disqualified immediately without further warning.
7. Four teams will advance to the final round after qualifying the preliminary round.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 4: CAPTURE QUEST

**Mode: Online**

**Maximum number of participants per team: 1**

CAPTURE QUEST is a photography competition in SPLENDORE 2024 and aims to encourage creativity and artistic expression among students. Participants will showcase their photography skills based on a designated theme.

### ***Rules of the Event***

1. **Eligibility:** The competition is open to all students currently enrolled in school. Participants should enter individually.
2. **Theme:** Each competition will have a specific theme announced prior to the event. All entries must directly relate to the chosen theme.
3. **Submission Guidelines:** Participants may submit a maximum of one photograph per individual. All photographs must be original work created by the participants. Entries must be submitted in high-resolution digital format (JPEG or PNG). Photographs should not exceed a file size of 20 MB. All entries must be submitted in their original, unedited state. No digital manipulation, including but not limited to, cropping, colour correction, or the use of filters, is permitted. Each submission must include a title and a brief description (maximum 50 words).
4. **Entry Process:** Submissions must be uploaded to the designated competition link. The file name should read: "Photography Competition Submission - [Your Name]."  
-The submission deadline will be announced along with the theme.
5. **Judging Criteria:** Submissions will be evaluated based on the following criteria:
  - ✓ Relevance to the theme (30%)      ✓ Creativity and originality (30%)
  - ✓ Technical quality (30%)      ✓ Overall impact (10%)
6. **Rights and Usage:** By entering the competition, participants grant the organizers the right to use submitted photographs for promotional purposes related to the SPLENDORE, including social media and print materials. Copyright remains with the original photographer.

1. Code of Conduct: Participants are expected to maintain respect and professionalism throughout the competition. Any form of plagiarism, dishonesty, or inappropriate behaviour will result in disqualification.
2. Amendments: The organizers reserve the right to modify the rules and guidelines as necessary. Participants will be informed of any changes.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 5: CELLULOID

**Mode: Online**

**Maximum number of participants per team: 4 - 8**

Celluloid is an exciting short film-making competition that provides a platform for creative minds to bring their stories to life. Participants can showcase their filmmaking skills, from scriptwriting and directing to editing and cinematography. The event celebrates storytelling, innovation, and artistic expression, encouraging filmmakers to push boundaries and explore diverse themes.

### ***Rules of the Event***

1. The event is a typical film-making challenge in which the teams should create a complete film (pre-production, production, and post-production) within the given 96 hours based on the theme/topic given.
2. Being an online event the event will happen prior to the day of SPLENDORE 2024 . The date will be announced to the registered participants via the confirmation mail.
3. The winners will be awarded the first and second prizes only.
4. All the submitted films will be kept strictly confidential and will not be show nor made available for viewing by the participants or the public, under any circumstances.
5. The participant team should submit (in jpeg/jpg. format) their institutional ID (of each participant) and a letter of authorization from the institution, with the names of all the team members mentioned in it (mandatory).
6. The participant teams should submit/upload 'behind-the-scene' photos with a time stamp as proof of the making process.
7. A Google Form link will be sent to the leader of the registered teams in which the following details should be filled in/uploaded:
  - m) An authorization letter from the institution (containing the name of the institution and names of all the participants),
  - n) A scanned ID card copy of all the team members,
  - o) Title of the Movie,
  - p) Name, and role of the participants (as in the credits),
  - q) Language,
  - r) Name of the Director,
  - s) Name of the Scriptwriter,

- t) Name of the Cinematographer,
  - u) Name of the Music Director,
  - v) Number of team members (excluding the actors),
  - w) Behind the scene photos (time stamped),
  - x) The Movie.
8. The video(film) should be submitted (via Google Drive) within the given time, failing which will lead to the team disqualification.
  9. Any number of teams from the same institution can participate in the event.
  10. In case of any technical issues, the team members should report the same to the coordinators of the event.
  11. The content should be appropriate; vulgarity and obscenity (appearance on screen or dialogues) will not be entertained.
  12. Language: English or any other regional language. For all languages other than English, a subtitle is mandatory. The language will not be an aspect of consideration since the event focuses on the making aspects of the movie.
  13. Participants: 4(Minimum) to 8(Maximum) participants (excluding actors). The role of each participant should be reflected in the Google Form as well as in the title credits of the film.
  14. The theme of the competition will be announced via mail to the registered participants.
  15. The event time (beginning and ending) will be informed in advance to the registered participant teams.
  16. It is the responsibility of the teams to provide complete and error-free details such as email ID, contact numbers, full names of the participants etc. The organizing committee will not be held accountable for any issues arising from inaccuracies in the provided details.
  17. Team members must respond promptly to all communications, including emails, to ensure the smooth and timely conduct of the event. They should acknowledge receipt of emails and follow up if they do not receive expected information (such as the event theme) within the specified timeframe
  18. Duration: 3 minutes (minimum) to 10 minutes (maximum)



19. Video Format: The video file must be named in the format as Your Name, Name of the Event, Name of Your College (Dan\_Celluloid\_ABC College) in an MP4, MOV. (No other formats can be used).

20. Judgment Criteria:

4. Originality: The content and presentation will be judged based on the originality and creativity. Plagiarism is strictly prohibited.
5. Production: The proper use of lights, sound, and location utilized to enhance the narration will be judged.
6. Judgment will be based on the quality of narration, acting, characterization and direction.

21. The decision of the judge(s) shall be final.

**NOTE:** If the number of teams registering for the event is less than three, the event will be held but only consolation prizes will be awarded to the participants.

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## EVENT 6: EPIC EXPRESIONS

**Category: School**

**Mode: Online**

**Maximum number of participants per team: 1**

“Epic Expressions” is a vibrant stage performance event designed for college students to channel their creativity, theatrical skills, and love for iconic characters. Participants will dress up as their chosen characters—whether from epics, classic literature, folklore (myths, legends etc.), history and perform dialogues that capture the essence of their characters. Prior to the live performance, participants are required to submit their dialogue selections and brief synopses to ensure quality and appropriateness. Each performance will be evaluated on expression, delivery, and authenticity, making "Epic Expressions" not just a display of costumes but a celebration of storytelling, passion, and character portrayal.

### ***Rules of the Event***

1. Students can recreate or create any character from Epics, History, folklore, legend, or culture.
2. Participants have to submit the script and video by 4th December 2024 through mail (Upload in the Google Drive and send the link to the event email ID).
3. The time limit for the recorded performance is Five minutes. The video should have good sound and video clarity, otherwise it will be disqualified.
4. Language of presentation can be Malayalam or English. Language chosen won't be a criterion for judgement.
5. The judgment criteria will be based on the expression of content and idea, characterisation, delivery and voice modulation, body language and face expression, creativity and originality, emotional impact and improvisation.
6. The participant should submit (in jpeg/jpg. format) their institutional ID (each
7. participant) and the letter of authorisation from the institution (mandatory).
8. Any number of individuals from the same institution can participate in the event.
9. File format: the document file (mp4) must be named in the format as your name,

10. the name of the event, the name of your school (Your name \_ Epic Expressions \_School)

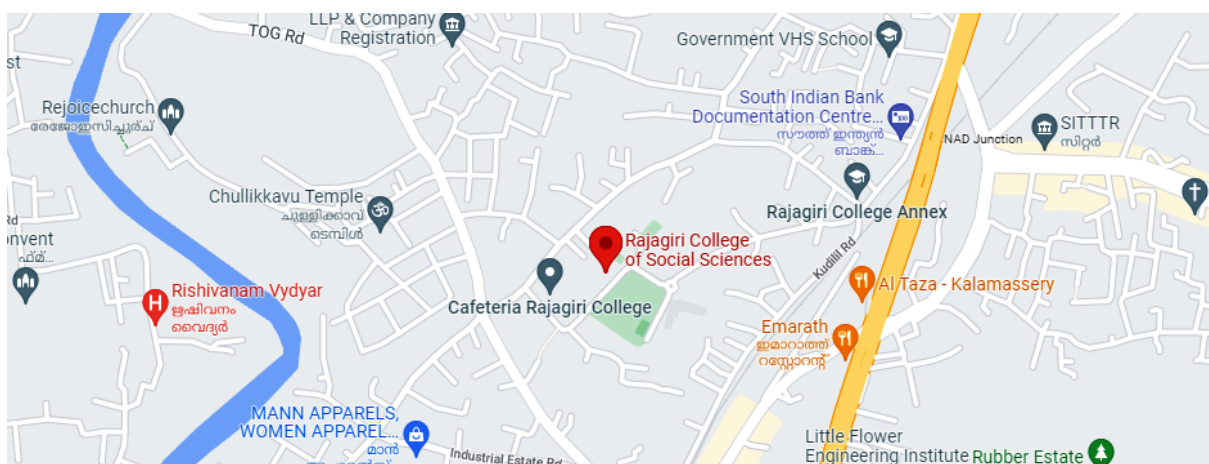
11. Other details will be sent to the participant's registered mail ID.

**NOTE:** The submissions are to be made on or before 4th December 2024. If the number of participants registering for the event is less than three, the event will be held but only consolation prize will be given.

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**SPLENDORE** is an Annual International Fest organized by Rajagiri College of Social Sciences since 2016. **SPLENDORE** welcomes students from Higher Secondary schools and Under Graduate students from all over the globe. The main objective is to showcase the talents and creativity of school and college students and facilitate interaction among them. **SPLENDORE** is coordinated by the Graduate Departments of Rajagiri College of Social Sciences (Social work, Commerce, Business Administration Psychology and Computer Science). Every year **SPLENDORE** commences with flash mobs, promotional shows and Fr. Moses National Basketball Tournament. The participants get a unique opportunity to foster their sportsman spirit, showcase their talents and win attractive cash prizes.



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